

EECS 448 - Lab 07

In Dia, create the following based on the game you chose in Lab 5, part 3:

1. sequence diagram (example)
2. communication diagram (example)
3. use case diagram (example)

Deliverable:

PDF containing: exported images from Dia for each part of the lab.

Note:

Be sure to include enough interaction to demonstrate each type of diagram. In particular, if you only had a single class in the previous lab, work out how to include more classes. Be sure that there are at least a couple of interactions between classes.

If you would like, you may substitute baking a cake with your game for 1. or 2..